



With SEQTA Learn you can use any Internet browsing device to check out your timetable, set goals, contact your teachers, view subject information, assignments & homework, or submit tasks.

The SEQTA Learn link is <https://learn.bps.sa.edu.au/>

Now just type in your school network username and password. It is a good idea to bookmark this site in your browser. The student portal welcome page contains variety of features and links. Some will be familiar, others will not.

jonsmith16

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Log in

Your timetable

Using the arrow keys you can navigate through time to the date/day you wish. Clicking on the subject square will give you options to colour in that class on your timetable , and contact the subject teacher with *Direqt Message* or with email .

| | Mon 13 Feb | Tue 14 Feb | Wed 15 Feb | Thu 16 Feb | Fri 17 Feb |
|-------|--|---|---|---|---|
| 9:00 | Home Group Italian 08:55-09:40 Joanne Dametto | Home Group Italian 08:55-09:40 Silvana Cardone-Muzik | Home Group Home Group 08:55-09:40 Kathy Kontos | Home Group Integrated Studies 08:55-09:40 Carl Todman | Home Group Game Programming 08:55-09:40 Paul Mason |
| 10:00 | DJing and Sound Systems 09:40-10:25 Jessica Reppucci | Integrated Studies 09:40-10:25 | General Mathematics 09:40-10:25 | General Mathematics 09:40-10:25 Philip Alderson | Integrated Studies 09:40-10:25 Carl Todman |
| 11:00 | DJing and Sound Systems 10:25-11:10 Jessica Reppucci | | Physical Education 10:25-11:10 Bradley Baldacchino | General Mathematics 10:25-11:10 Philip Alderson | Integrated Studies 10:25-11:10 Carl Todman |
| 12:00 | Integrated Studies 11:30-12:15 Carl Todman | | Integrated Studies 11:30-12:15 Carl Todman | Integrated Studies 11:30-12:15 Carl Todman | Science 11:30-12:15 Olev Harm |
| 13:00 | Integrated Studies 12:15-13:00 Carl Todman | | Health & Physical Education 12:15-13:00 Bradley Baldacchino | Health & Physical Education 12:15-13:00 Bradley Baldacchino | Science 12:15-13:00 Olev Harm |
| 14:00 | Integrated Studies 13:45-14:30 Carl Todman | Game Programming 13:45-14:30 Paul Mason | Integrated Studies 13:45-14:30 Carl Todman | Health & Physical Education 13:45-14:30 Bradley Baldacchino | General Mathematics 13:45-14:30 Philip Alderson |

Game Programming
13:45-14:30
Lesson 6
MS1U
Paul Mason

Courses

In the *Courses* section your teachers may have created a brief subject description and posted documents/resources for you to view/download, such as an assessment outline, current classwork and upcoming tasks. Click or tap on the *Cover page* section to reveal this helpful information.

The screenshot shows the 'Learn' app interface for a 'Game Programming' course. On the left is a sidebar with a 'Learn' logo and a list of courses: 9 General Mathematics, 9 Science, DJing and Sound Systems, English, **Game Programming**, Home Group, Humanities and Social Scie..., Italian, Religion, and Year 9 Health & Physical E... The main content area is titled 'Game Programming' and features a green header with a game controller icon. Below the header is a paragraph describing the value of game programming. Three buttons are visible: 'Assessment Outline' (yellow), 'Game Maker for Mac' (red), and 'Game Maker for Windows' (green). A 'Semester Planner' section is also visible, listing lessons T1 W1 through T1 W7 with dates and icons.

Tapping or clicking on a lesson date or on the *TODAY* link, may show you useful resources (documents, links, images, videos) and any current homework that you need to attend to.

The screenshot shows the 'Learn' app interface for a 'Designing a Good Game' assignment. On the left is a sidebar with lesson dates: T1 W1 (6 31 Jan), T1 W2 (6 7 Feb), T1 W3 (6 14 Feb), T1 W4 (6 21 Feb), and T1 W5 (6 28 Feb). The main content area has a title '01 Designing a Good Game - due week 4 Term 1.pdf' and a description: 'In class we will be working on the Designing a Good Game assignment is due at the end of this week'. Below the description is a 'Homework' section with the text: 'Complete the Designing a Good Game assignment which is due this Friday'.

Goals

Allows you to write down your goals to make them feel tangible. Then plan the steps you must take to realize your goals, and cross off each one as you work through them. Your parents are also able to see your goals.

The screenshot shows the 'Learn' app interface for '2017 goals'. On the left is a sidebar with a 'Learn' logo and a 'Goals' section containing '2017 goals'. The main content area is titled '2017 goals' and features a 'SAVE' button and a 'My notes' section with a 'FORMAT' dropdown and various text formatting icons.

Dashboard

In your  **Dashboard** there are a range of useful tools available.

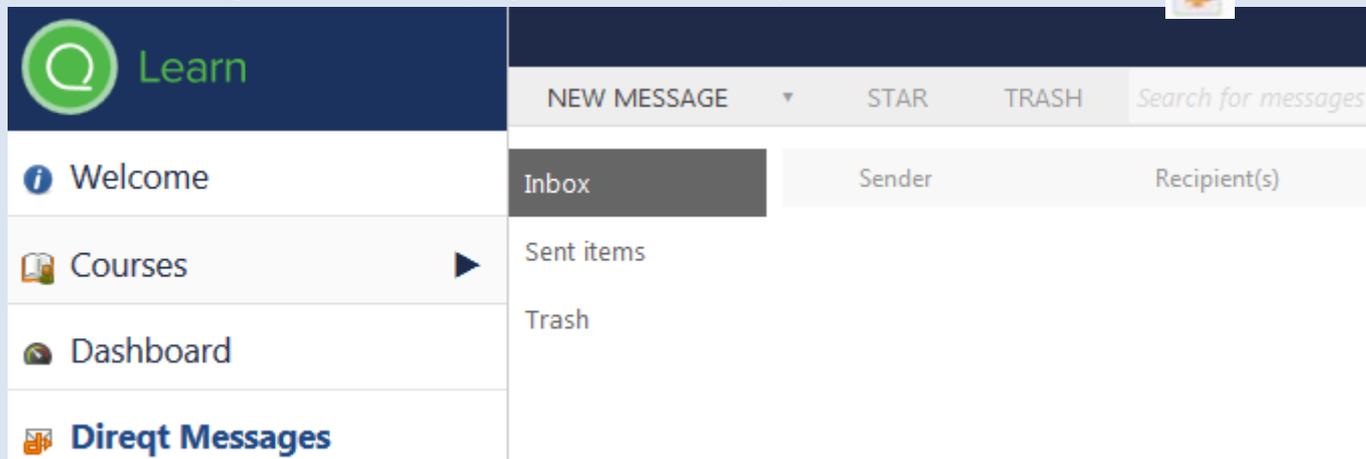
The screenshot shows the 'Learn' app interface for the 'Dashboard'. On the left is a sidebar with a dropdown menu labeled 'ALL OPTIONS SELECTED' containing three items: 'Homework', 'Notes', and 'Task list'. The main content area is titled 'Homework' and lists two items: '9 General Mathematics' (with sub-items 'For the boys studying for test', 'Ex1a Ex1B Ex1c for the test', and 'Nick 3 Pythagoras problems assigned') and 'Religion' (with sub-items 'Thursday Religion - Complete all sections of CST booklet on Stewardship of Creation - this requires the final 2 reflections based on Pope Francis Homily and your response to the question - 'How do I show respect for creation?' to

Notices

Displays general notices for daily events such as room changes and also upcoming occasions such as assemblies or concerts.

Direqt Messages

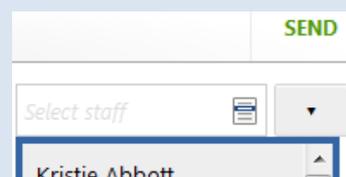
Direqt Messages allows you to send and receive notes / documents from your teachers. There is an unread message alert at the top right hand corner of your SEQTA Learn screen. 



When composing a NEW MESSAGE you can **Add files** (up to 32mb), links, themes, etc.

Select the staff member for your message by either typing in the teacher's name in the *Select Staff* search box or use the drop down menu of names.

TIP: Clicking on the  button will direct your message to your house leader.



Settings

Settings allows you to customise the appearance of your SEQTA Learn screen.

Assignments / Assessments

We have just started using SEQTA at Blackfriars and over time you will see your assignments and assessments being posted in SEQTA Learn. Clicking on a subject will eventually display your upcoming assignments and show your task assessments with results / comments.

